

RYERSON POLYTECHNICAL INSTITUTE
DEPARTMENT OF MATH, PHYSICS, AND COMPUTER SCIENCE

CPS 710
FINAL EXAM
FALL 92

STUDENT ID: _____

INSTRUCTIONS

Please write your student ID on this page. Do not write it or your name on any other pages.

Please answer directly on this exam.

This exam has 4 questions and is worth 30% of the course mark.

CALCULATORS ARE ALLOWED. NO OTHER AIDS ARE ALLOWED.

Question A	25
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This exam has 5 pages including the front page

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Part A - General Concepts - 25 points

A1 (5 points)

What is the primary difference between a compiler and an interpreter?

A2 (5 points)

Draw a syntax tree for the expression $a * 5 + 6 / y$

A3 (5 points)

What is a shift-reduce parser?

A4 (5 points)

What is the definition of a syntax error?

A5 (5 points)

What is the definition of a semantic error?

Part B - Internal Tables - 25 points

B1 (8 points)

List 4 operations that are performed on the identifier table part of a symbol table

B2 (5 points)

List 5 symbol table entry fields

B3 (6 points)

What is the definition of a "stack frame" in an interpreter?

B4 (6 points)

List 3 stack frame fields

Part C - Evaluation - 25 points - (this is an easy question)

- A syntax tree node has the following structure:

```
typedef struct node {  
    int type;  
    struct node *v1, *v2, *v3, *v4;  
} node;
```
 - a FOR structure is organised as follows:
 - type = FOR
 - v1 points to a set of statements that initialise some variables
 - v2 points to a condition tree that must evaluate to TRUE for the FOR loop to continue
 - v3 points to a set of statements that are executed inside the loop (if v2 evaluates to TRUE)
 - v4 points to an expression evaluated at the end of the FOR loop. The value of this expression will be the value of the whole FOR loop.
 - You are writing `int eval(node *tree)`, a function which evaluates a syntax tree. Eval returns an int which is either the value of the syntax tree, or NOVALUE when a syntax tree has no value. Condition trees evaluate to TRUE or FALSE. Eval is completely written except for the part which handles FOR structures.
 - Write C code for the section of eval which handles FOR structures.
- **You do not need to do any memory management in your code. You can assume that the FOR expression you are evaluating is error-free.**

Part D - Grammars - 25 points

In this question, non-terminals are in upper-case, and terminals in lower-case

D1 (6 points)

Left-factor the following set of productions

$E \rightarrow P \mid \text{term}$

$P \rightarrow \text{term} * P$

$P \rightarrow \text{term} / P$

D2 (7 points)

Remove the **left recursion** from the following set of productions:

$BE \rightarrow BE \text{ or } B \mid BE \text{ and } B$

$B \rightarrow t \mid f$

D3 (6 points)

What is an **ambiguous** grammar?

D4 (6 points)

Why is the following set of productions **ambiguous**?

$BE \rightarrow BE \text{ and } BE$

$BE \rightarrow BE \text{ or } BE$

$BE \rightarrow t \mid f$